

Last Game
Date is
confusing
show
"Best Shot
Records"



view stats



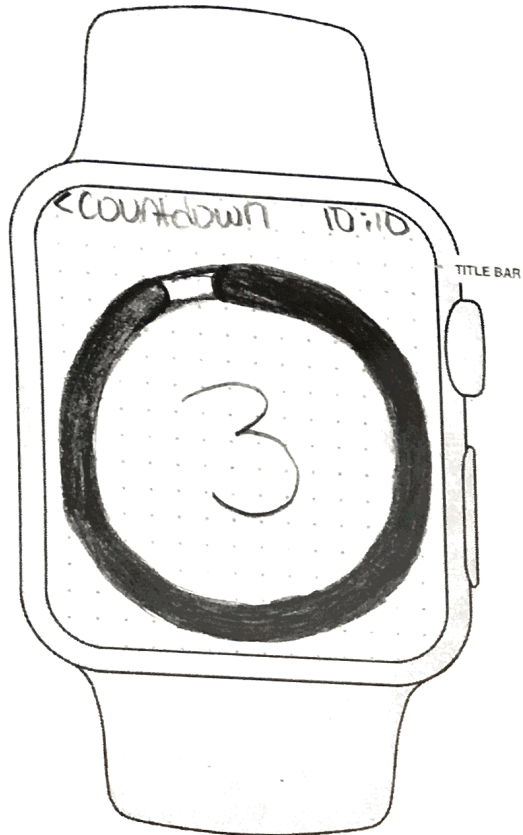
0/0
change
to a
specific
#



User choose Freestyle but
also has the choice to choose
"Shooting Drill", or "view stats".
Gesture: Tap

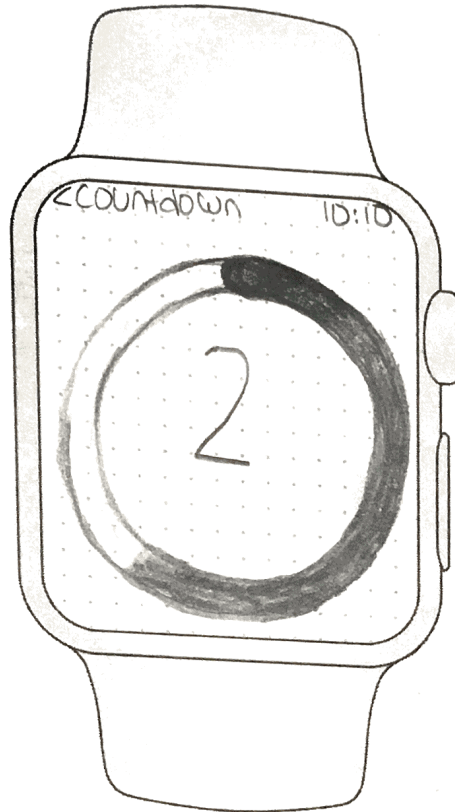
User is able to set shot
goal by pressing plus or minus.
User is also able to set no
goal by simply pressing "start".
Gesture: Tap

System countdown
Gesture: None



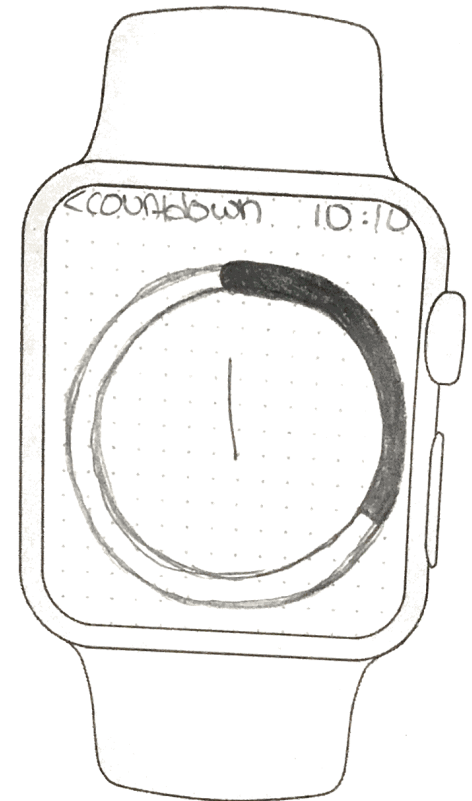
System Countdown

Gesture: None



System Countdown

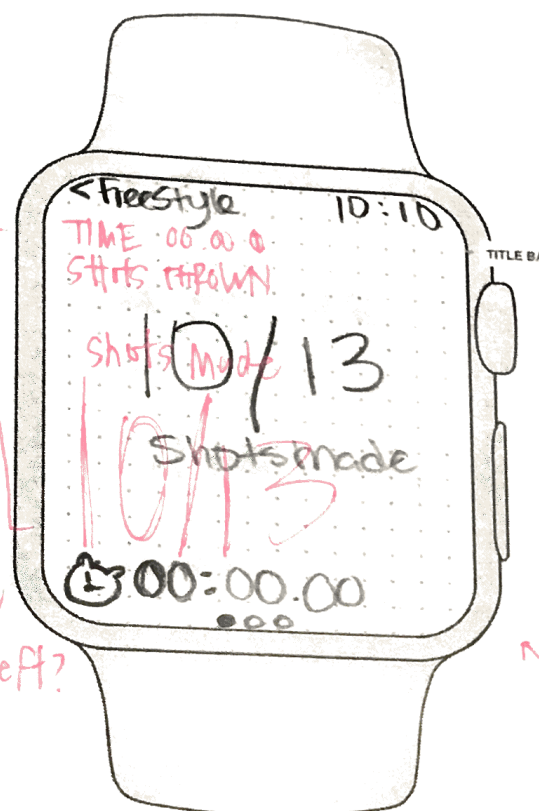
Gesture: None



System Countdown

Gesture: None

Use more screen
Feel estate
How do we know how many shots were executed/left?



Make screen feel estate

Maybe anchor time at top left corner



Larger use more screen.

Anchor time @ top left corner

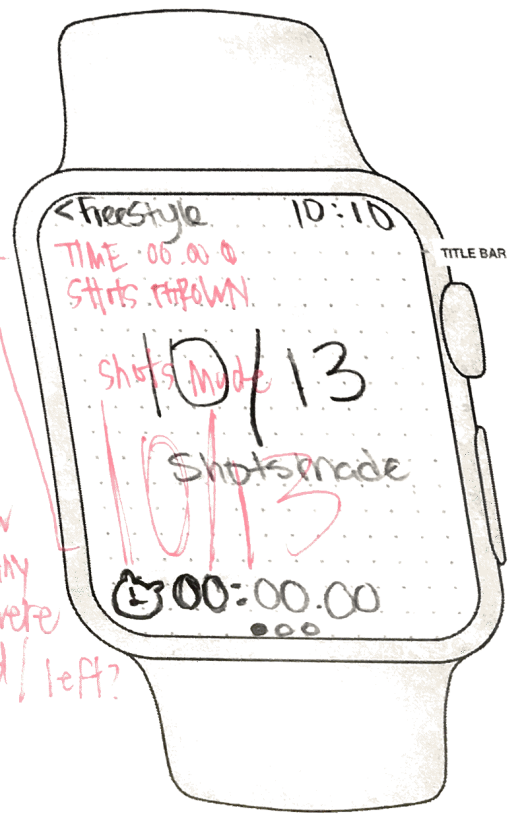


This is the Active Play State. There is an elapsed time section visible at all times. If user swipes left, over "shots made", another Stat is revealed.
Gesture: Swipe left

This is the second screen in the Active Play State. The dots at the bottom are indicators to where the user is in screens.
Gesture: Swipe left or right

This is the third screen in the Active Play State. The user can choose to go back to the original screen or leave it.
Gesture: swipe left or right

See more
screen
real
estate
How do
we know
how many
shots were
executed / left?

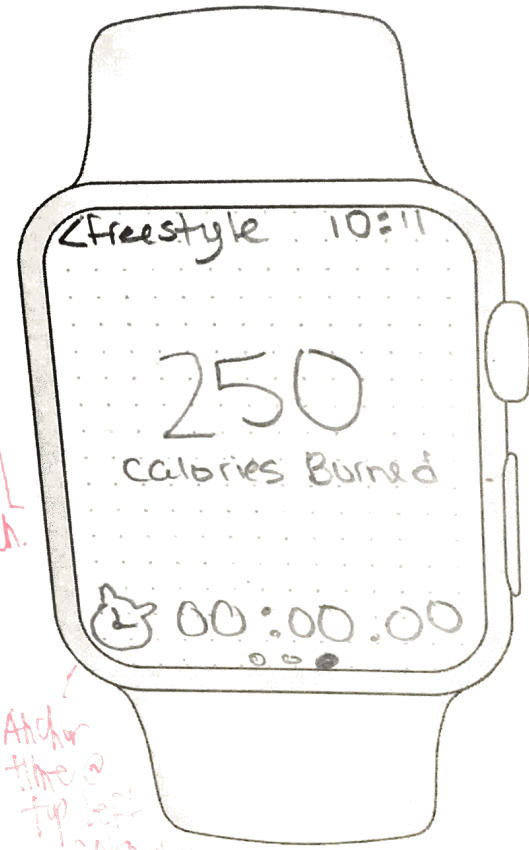


Make
screen
real
estate



Maybe
anchor
time at
top left corner

Larger
use
more
screen.



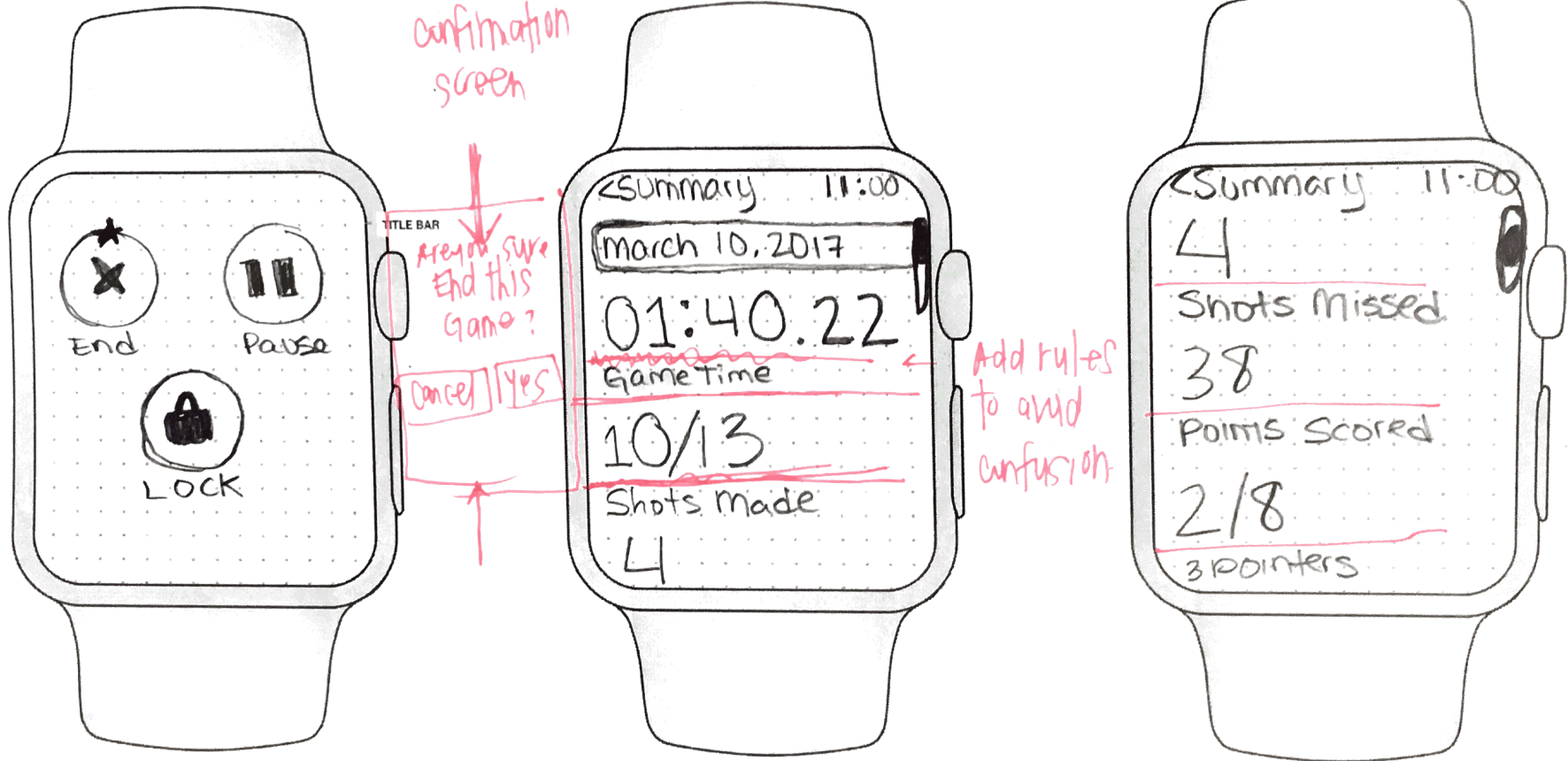
Anchor
time @
top left
corner

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section visible at all times.
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Gesture: swipe left

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in the Active Play State.
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This is the third screen in the
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The user can choose to go
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Gesture: swipe left or right

* Shot Zones display first



Swiping to the right or using force touch reveals the contextual menu. To end the game, user taps "end."

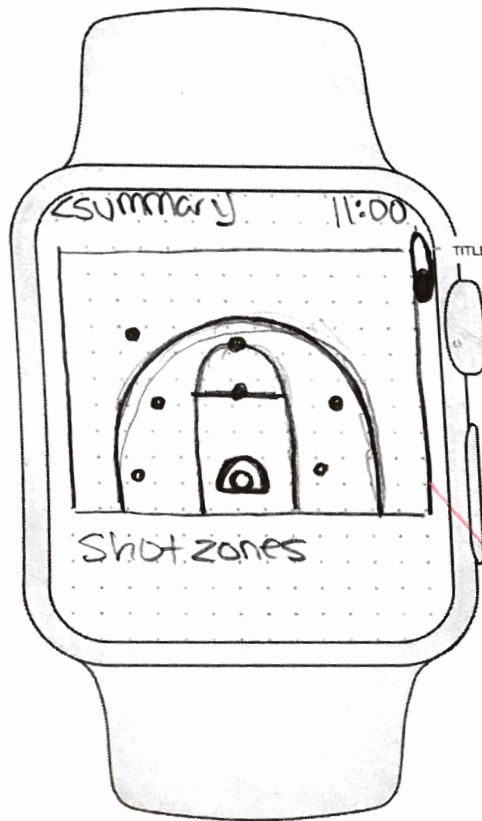
Gesture: swipe right/force touch and tap

A summary of the latest stats appears. User is able to scroll to view graphs & more granular data.

Gesture: scroll

Scroll reveals more data.

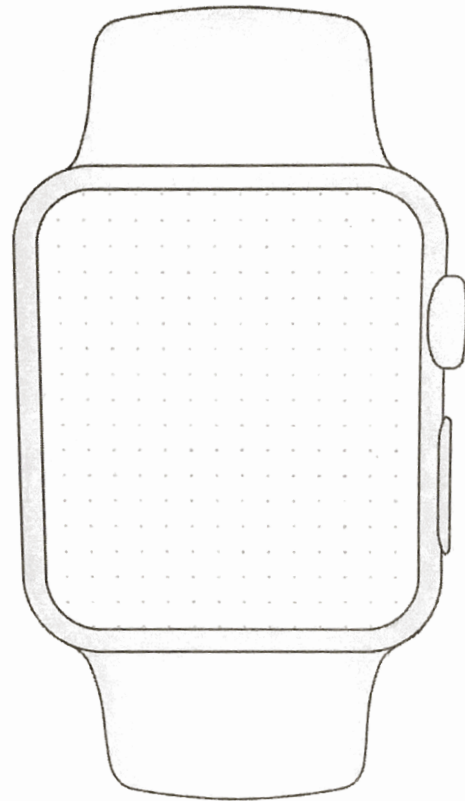
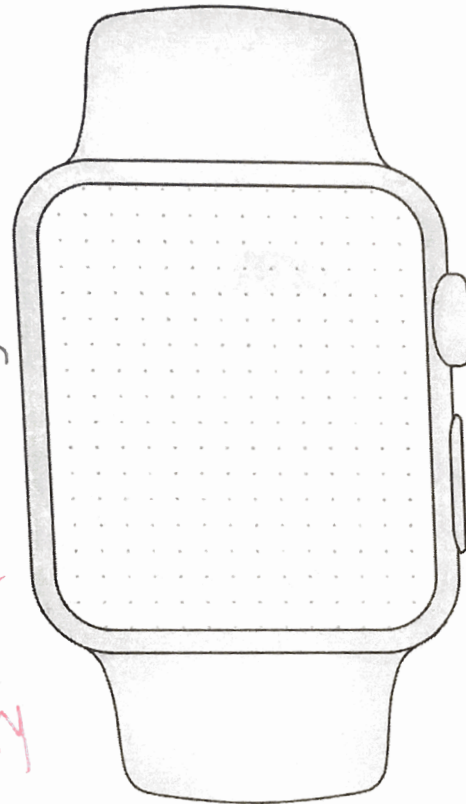
Gesture: Scroll



TITLE BAR

Home Button

shot zones at top of the summary



a graph of where player shot that day is revealed. To exit game user presses home button.

Gesture: presses home button

How do I know how many shots I have left?

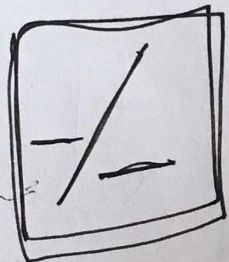
50
Goal

25/50

25/51

0/1

$0/2$ $1/3$ $1/4$



↑
2 pts
Constantly
changing

shot accuracy
80%
|-----|

- % of shots
- % of pts
- % of freethrows

shots made
●

